

James C. Butler

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Software Examples at: LSADevelopment.com

PROFILE: Highly motivated developer with a proven record of superior performance, seeking to apply my experience in the new and exciting field of game development.

SKILLS AND CERTIFICATIONS

- **A+ Certified** November 14, 2013. CompTIA Career ID: COMP001020624451
- **98-361 MTA-SDF** Microsoft Technology Associate: Software Development Fundamentals
- **98-362 MTA-WDF** Microsoft Technology Associate: Web Development Fundamentals.
- **98-364 MTA-DF** Microsoft Technology Associate: Database Fundamentals.
- **Army Wide Network Security Focus certificates:** PED, Phishing, PII, Safe Home Computing

EDUCATION

- **Bachelor of Applied Science in Computer Technology: Application Development,** April 2016
Fountainhead College of Technology, Knoxville, TN – Highest Honors - GPA: 3.88
- **Associate of Occupational Science in Computer Programming,** December 2014
Fountainhead College of Technology, Knoxville, TN – Highest Honors - GPA: 4.0
- **U.S. Army Honor Graduate,** November 2008
Ft. Gordon, GA Military Signal Academy, JNN Nodal Network Systems Maintainer-Operator (25N20), 672 Hours

EMPLOYMENT HISTORY AND EXPERIENCE

- **Zalk Interactive Technologies** (2/2015-Present) Developer Analyst
- **Lock Masters Security Institute** (4/2012-6/2012) Instructor Assistant - Tool Designer
- **U. S. Army** (11/2007-11/2011) Network Administrator – Helpdesk Tech

Programming

- 3 years' developing and debugging software for Industrial and/or home use.
- Experience writing in C, C++, C#, Visual Basic, HTML, ASP.NET, Perl, Java, and JavaScript languages.
- **Current Duties:** Develop all new C# ASP.NET Web Forms for all departments of Manufacturing Facility.
- **Current Duties:** Troubleshoot and maintain all old C# ASP.NET Web Forms.
- **Current Duties:** Develop C# Desktop Applications for all Management Departments.
- **Current Duties:** Maintain databases and web page connections for production data.

Game Development

- Created several successful mods of the popular Pokémon game series including; the 'Pokémon emu edition' series, 'Pokémon – Ultraviolet version', and the award winning 'Pokémon – Rocket Science'.
- Developed several small games in VB, C#, and JavaScript.
- Limited experience using Unity, Unreal, Game Maker, and RPG Maker game engines.

Integrity

- U.S. Government *Secret Security Clearance*
- Supervised \$2 million of highly sensitive equipment – efforts led to zero loss in a 3-year period.
- Monitored/Maintained classified military and NATO networks – with the lowest 'down-time' of all the nodes in theater (OIF 09-10).